

## Envision Traditional

Looking for a traditional hours block? Need Emergency Service or extra staff during busy times? Envision's flexible service options provide top-tier engineering services and leaves the management to you!

### Benefits:

- Qualified Onsite Technical Staff
- Best-Effort Response Time
- Pay-As-You-Go Flexibility—Pay for what you need—no Hours Blocks Necessary

**Rates:** \$150 - \$275 per hour + travel charge

### Time and Materials Onsite

If you've got an emergency and need the right person there, right now—look no further.

Envision's Time and Materials Onsite Hours are designed for companies who may or may not become a client—but need help now.

### Network Engineering Blocks

Clients who have the staff, the know-how, or just prefer traditional block-hours can save money on Engineering Hours by buying them by the bundle. Envision offers 20, 40, and 80 hour blocks.

In addition to lower rates and priority service, Envision's block clients pay no travel charges, and Old Town clients have no minimums for onsite service.

### Benefits:

- Remote Support (charged in 15 minutes increments)
- Onsite Support (No minimum for Old Town clients!)
- Priority over T&M Onsite Hours
- Best-Effort Response Time
- Reduced Rates over T&M
- No Travel Charges

### Rates:

- 80-hour Block.....\$8,800
  - 40-hour Block.....\$5,000
  - 20-hour Block.....\$2,800
- (After-hours billed at time & ½)

### Benefits:

- Qualified Technical Staff
- Monthly billing\*
- No termination paperwork, no vacation time, no sick time, no employee matching.

**Rates:** By the contract, please contact your Account Manager for a custom plan!

### Envision Contracting

Sometimes you just need an extra set of hands—maybe your IT manager is out for a month, you're planning an enterprise-wide upgrade and need a little extra horsepower....

For these situations, you

can turn to Envision for technical expertise on demand for a week, a month, or a year. With Envision Contracting our engineer reports to you, fills out your team, Completes your project.

When you're done, so is the contract.